

DAREBIN COMMUNITY SPORTS STADIUM

857 Plenty Road Reservoir (Map Ref. 19 C7)

Mobile 0410 444 785 (Tony)

Email: volleyball@optusnet.com.au

ChallengeVolleyball.com.au



WEDNESDAY A-GRADE

Season	Winter 2010 (20-weeks plus finals)
Season Starts	Round 1 – Wed 28 th April 2010
Season Ends	Round 20 – Wed 8 th Sept. 2010
Semi & Grand Finals	Wed. 15 th & 22 nd Sept. 2010
Season Break	Wed. 29 th Sept. 2010
New Season Starts	Wednesday 6 th Oct. 2010
This Fixture Issued	19 th July 2010
This Fixture for Rounds	13 to 20 (Version 1)

TEAMS

1. RAMBLERS	4. THE YOUNG ONES
2. TERMINATORS	5. MASO BROS.
3. FROM BEHIND	

Wed.	Court	21 Jul	28 Jul	4 Aug	11 Aug	18 Aug	25 Aug	1 Sep	8 Sep
Round No.		13	14	15	16	17	18	19	20*
8:00pm	1	5 v 3	4 v 2	1 v 2	3 v 4	1 v 5	5 v 3	4 v 2	1 v 2
8:50pm	1	1 v 4	1 v 3	4 v 5	2 v 5	2 v 3	1 v 4	1 v 3	4 v 5
BYE		2	5	3	1	4	2	5	3

* Finals fixture to be released in Round 20.

GAMES GRID – Summary of game times played by each team from Rounds 1 to 20.

Teams/Game Times	6:20pm	7:10pm	8:00pm	8:50pm	9:40pm	BYE
Ramblers			3	13		4
Terminators			11	5		4
From Behind			9	7		4
The Young Ones			8	8		4
Maso Bros.			9	7		4

Challenge Volleyball recommends that each player privately covers themselves against accidental injury or death. We have Public Liability (\$10m) and Professional Indemnity (\$2m) cover in place but NOT Player Accident cover. For full details please contact Tony on 0410 444 785.

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SUMMARY OF RULES

Before the Game

1. Games will not commence until both teams have paid their full game fees (\$55 per team).
2. Teams with (5) registered players on court cannot use any "fill-in" players! Must play with (5) players.
3. Teams with (4) registered players may only use one "fill-in" player. "Fill-in" players can only come from the same grade or from a lower grade. It is best to confirm with Referee prior to the game!
4. Teams will lose (1) point per minute to the opposition for any late starts. Teams have a maximum of 15 minutes from the 45-minute mark to start the game thereafter deemed as a forfeit 3-0 (25-0, 25-0, 25-0)

During the Game

5. Only the Team Captain may approach a Referee and only to clarify a ruling, but NOT to dispute it in any way. No other player may approach a Referee at any stage. Yellow and Red cards will be enforced.
6. Teams may substitute players freely during the game however NO substitutions permitted in the last 5-minutes of the game. (LIBERO system cannot be used in our competition)
7. There are two TIME-OUTS permitted at 30-seconds each, per team, per set. No TIME-OUTS permitted in the last 5-minutes of game time!

After the Game

8. Team Captains are responsible for checking, confirming & signing scoresheets post-match. (This avoids any potential disputes about final scores or if players have played enough games to qualify for the finals).
9. To qualify for the finals a player must play at least 8 games. (BYE's included)
10. New teams must play 50% of the season to qualify for the finals.